THE URMAH RACE - SOCIETY AND ARCHITECTURE - EXTRATERRESTRIAL CONTACT
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SOCIETY

Urmah society is very balanced, being those who are in important positions very equitable of 50% and 50% in terms of women and men, I see them doing the same tasks. I see females as involved in everything as males, I do not distinguish clear social roles for them.

They also use the Andromedan stepped holographic model like we do. The concept of Matriarchal society as such is considered a feminine concept or idea, due to its way of caring as a mother for the members of the culture. So, it is quite accepted here that matriarchal societies are feminine and is only accentuated that it is patriarchal holographic when, despite being the same political model, it is culturally customary to have males as leaders, in general, because in itself it could not be a holographic society by nature if there was some kind of discrimination towards one gender or another.

In itself, with Urmah I can say that it is patriarchal or matriarchal as a holographic society, more than anything depending on what gender is at the top, being up to the top because despite having a Council, the "High Council" made and formed by members of the people, even so there is a person who by his or her experience is the organizer of the Council, the President of the Council or Chairman-woman. But this person doesn't really have more power than other members, it's just that organizes everything and has more experience solving the problems that come to them in general.

Like Alenym, the Urmah have their High Council with their representatives at home, said representative in particular who is the leader of the High Council which represents them there in absentia, and they also attend meetings using remote presence. In Alenym's case, her representative at home is Migishi Muna Makkitotosimew.

In Taygeta children also participate in these councils, it would be hard for me to believe that in those of the Urmah not. Children are always welcome because they have angles of solution to problems that adults do not have.

In some cases and civilizations, it happens that it has a royal line. This has been a problem because it has caused a lot of confusion here by sharing it with the residents of Earth, because you immediately relate it to the concept of earthly royalty which is synonymous to abuse and elitism. The concept of many species of being holographic royalty society is to use that person as an example to the people, someone to refer to as the leader for the occasion that is needed, such as interacting with other races or species which are reigns only, without being holographic.

In the case of holographic societies with a royal line, it serves as a point of focus, someone to turn to when you have a problem, someone specific who fulfills a task that otherwise would be difficult to find or specify with whom to talk about a problem, or someone to refer to as a leader. Whoever carries this position has a lot of responsibility on his shoulders, since it is said that it has to be the whole people, the civilization itself, condensed in one person. His or her history, values, and ethics should reflect that of the entire town, all canned into one individual.

In Taygeta's case it is Alenym of Temmer and in Urmah's case it is Ruhr of Avyon. An indication of common royalty, among virtually all the races of the Federation at least, although surely outside as well, is that they are in one way or another white for reference.

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It is not something racist, it is like a crown. It is reflected even in gorillas on Earth and in respect for wise elders, white hair, gray hair for example.

In Alenym's case, her hair is completely white. In Ruhr's case, he is an albino lion. This trend can also be seen reflected in the reptilian Kingu society, where the white Kingu are royalty.

So the Urmah, having in this case, Ruhr as their representative, would be considered a patriarchal society, but as I have said they are very equitable in that aspect and it is only the case that the king is a male,

although he is accompanied by the queen who is his consort.
They prepare for a long time to be worthy of the position, as is to be expected and how it should be. Sometimes they must perform with some degree of accomplished work to prove their worth. In this case both Ruhr and Alenym are doing or performing their maximum test at this time, being on Earth guiding in really adverse conditions. They still have to show their caste and mettle as leaders, and they are both very young.
As for how it operates the Urmah society, they help each other to build the houses and everything that is needed, each individual contributes with whatever is of interest to them. In itself, their society is generally very similar to Taygeta's, that's why we get along so well I suppose, and also the contact between Urmah and Taygeta is very old.
Like us, they also have pyramids of zero-point energy scattered around the planet, that is, basically the same technology.
Their educational system is also based on practice, with the student as the guide. Everything is structured around the needs of each student, where empirical practice takes a primary place. They don't tell them things... they show them those things. The use of school learning immersions is also very extensive, as in Taygeta.
Their medicine is herbal based, either natural or replicated and with the support of Medical Pods.
As for ceremonies, they perform both burials and weddings, contrary to Taygeta where we do not celebrate weddings, but only a party if a couple joins and they wish it to be done. The difference is that it lacks the legal or religious burden, that's what I mean by there are no weddings in Taygeta, because the couple is not forced to stay together, but only for love.

CITIES AND ARCHITECTURE
The population in Avyon is substantial, over a billion. But their cities are not overcrowded, the houses are like diluted, the Urmah are not concentrated in large cities or not frequently. In itself, there is a similarity here with Taygeta, since the big cities are few. But the Urmah population is very large.
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The capital city has the same name, Avyon. It's big as New York and several times the size of DC Toleka in Temmer. It is a spaceport with a lot of traffic. In itself, Vega boils with traffic and activity, both for Urmah, and for the Lyrians there too. Both the Urmah and Lyrians have several gigantic space stations orbiting their planets.
The buildings in Avyon would not be as close together as in NY but rather spread out in area, they are not very tall in themselves, but their ceilings are, that is, from floor to ceiling, but they are not skyscrapers.
Another feature is that while obviously being very advanced, their style is very classic, as understood on Earth. This is because they are very conservative. In other words, they are not so much sci-fi conical buildings or futuristic structures, but rather structures with an old and very solid appearance. Urmah architecture is characterized by the use of stone and the megalithic, with Greek-style pillars, only much larger. Entire cities like that, with gigantic entrances, many torches, shields on the walls. Like a mix between classical Greece and Rome with the ultra-modern sci-fi blended. They maintain circular buildings due to the circulation of energy but rectangles also abound.
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For example, this does not look alike. But it is more Solatian architecture style, the image looks exaggerated, but it does look a lot like it. In Taygeta we don't usually build upwards.
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Returning to the Urmah, their houses on the outside are of two different kinds: like round half ball type, like an igloo and on the other hand rectangular square boxes, similar to many human houses. What is constant between the two is that they are very large and spacious inside, with many levels. That is to say, it is not a small igloo, but it is a huge half ball house with different levels. As always all exaggerated. It's safe to say that the Urmah houses look like castles.
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The square houses have structures similar to classical Greece, with pillars around and inside. Houses with very large double wooden doors with metal, typical of what would be associated with a medieval castle, being only a house. Inside is a hall or centre of the house, with pillars again, full of ornaments on the walls and on the pillars themselves. Surrounding that central room are kitchen rooms, living rooms, libraries, and dining rooms. At the back, at the opposite point from the door, there is a very wide staircase, which goes up a slope and breaks in two, one on the right and one on the left, similar to many old houses on Earth. Leading to a higher level where there are more bedrooms, at the opposite point of this staircase, which would be a level above the door, there is another staircase equal to a third floor, and so it goes even up to the fourth floor as well.
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They are very spacious houses inside, with little agglomeration of objects, easy to walk. All marble, white or black. This in the example of a house that I saw, I know that there are variants and many things can be different in other houses, but this is the one I know the most.
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The Urmah like to fill their walls with art, paintings, sculptures, all with their own lighting. Even though it's all electric, they like to accentuate the idea of torches just like the old days.
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All these images would be similar, with internal pillars, as I said. All on a superhuman scale, clearly larger. As a Lyrian, one feels out of place there. Even the doorknobs felt like on my face, and I'm tall. Impossible to reach for someone smaller than me, like Yázhi.
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Regarding decoration, they also make constant use of gold, but it is not paint, they are not interested in appearances, it is pure gold. I think you can imagine the atmosphere of an Urmah place or house. Everything is overwhelming there, ancient and ultramodern technological at the same time.
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Their bedrooms are very sealed, in spaces far from the rest of the house, their beds I do remember that tend to be round, full of pillows and huge, even for them. What I feel like it would be akin to having a cat sleeping on any of our beds, with Lyra's bodies. The size may not be so exaggerated, but it would be like a half Lyrian single bed for a cat. So, from that scale of difference and they are circular shaped or half a circle, I have not seen rectangular beds. Their beds look so good, you can roll there and you don't fall out. Urmah are cats, logically they spend a lot of time sleeping.
Regarding the bathrooms, I did not find anything similar, but this image is the one that would come closest. They have taps and running water. They look like handles, this way, but bigger and as always, all super ornate.
We rarely use taps, it depends only on the construction of the house, but we are another culture. It is said that if you enclose the water it loses its energetic properties, that’s why we keep it running. The Urmah also have running water, but I was struck by the presence of taps, although it is logical because that tap shape is easy to move with a paw. But as I said they do have a lot of skill with those paws, only what they make and use is designed for that kind of hand-paw. They see the ones we use as very small and fragile for them.
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As is logical, they also use a toilet like those on Earth, basically the same thing and that is present in countless civilizations and races. But due to the fact of the tail is somewhat different, it is inclined, that is, the surface where the lid sits is tilted forward a little, but visible. And they don't have the water tank in the back like on Earth. It could be because of the tail, because they leave space where the tank would be. This is not so strange, because as you know many domestic cats use a toilet.
Regarding the sewage system, they do go through treatment plants, they do not pollute. Although it is not the same system as on Earth. What shouldn't be used is vaporized, destroyed, and then that energy is used for more electricity. Maximum efficiency, just like us, we disintegrate everything. Only molecular water remains. I don't know exactly how it is with the Urmah, but it must be a similar system to ours. When it is better to go to a special centre, that is the case, and when a house is further away, the waste is processed in

the same place, that is, each house has its own processing plant.

TRANSPORT

Regarding transport, they use Mag Lev trains and air transportation as the main means. Almost everything is by air, circular ships are the most common in almost all races. Followed by those that look like a flying human truck, similar to the shuttles from Star Trek. It's just because it's a very useful shape. Again, it is a constant in many races, the use of shuttles all similar to that, there are not many differences.

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But all their ships have a strip or part that is brindle, the brindle being Urmah symbol. It's funny because there is an annual meeting of airplanes on Earth called Tiger Meet, where various nations paint their military planes as tigers, and I wonder if it came from there, from the Urmah. Annex photos of aircraft from Tiger Meet. With the Urmah, the most usual thing is that it is not the entire ship that is painted like this, but that they have a striped strip behind that indicates who it is from.

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In Avyon, the roads are not like on Earth, but they do exist, they are like what would be compared to country roads. And they are not, or rarely through land from city to city, because air transport is much more efficient for everyone.

As a curious fact, they do not use bicycles since that seems to be a human invention. We still loved that invention; we don't have it or we didn't have it. But curiously, we do have motor scooters and small wheel variants that work with Tesla electric motors, which take their energy from the air networks, not from cables or batteries. They have wheels, but their axes of rotation are magnetic, without friction, just like electric motors. And they never run out of energy, because they carry it with them.